

BY SAINT GEORGES!

SCENARIO ASL TAC 31 Translated by Coastal Fortress Gaming Group



JANDRAIN, BELGIUM, May 13, 1940:

While the Belgian forces were falling back in disorder, the French Cavalry Corps again deployed over a 40 km front between Tirlemont in the north and Huy in the south. Its mission: to perform a delaying action to give the infantry divisions the needed time to set up according to the Dyle plan. Assigned with covering the north sector, the 3rd DLM made contact as soon as the 12th and its scouting elements were pressed hard. The German push seemed to be applied towards the crossroads of Hannut. On the 13th, 2 Panzerdivisions (3rd and 4th PzD) supported by Stukas and artillery launched the assault.

BOARD PLACEMENT:

33	16
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BALANCE:

- The German player must exit 20 VP (including 6 infantry VP)
- The German player must exit 30 VP (including 6 infantry VP)



VICTORY CONDITIONS: Germans win at the end of the Player Turn if they exit 25 VP (including 6 infantry VP) along the south edge.

⊙ FRENCH setups first	1	2	3	4	5	6	7	8	END
♣ AMERICAN moves first									

Elements of the 3rd squadron, 11th RDP, 3rd DLM [ELR: 3]
set up on board 16 on/south of row W {SAN: 3}:

4-5-8
5

2-4-8
5

9-2
5

7-0
5

LMG
2-2

dm MTR
30mm

Trench
OUR, OBA: +4
Other: +2

3

Elements of 10th BDAC
set up with the 11th RDP::

AT
M10
4-7L
2

2-2-8
2

Elements of the 1st Cuirassier Regiment, 3rd DLM
enter on turn 1 along the west side, on/north of 33Q10:

12
37* -1/2%
3

12
37* -1/2%
3

8-1
2

enter on turn 2 along the south side of board 16:

12
37* -1/2%
2

Elements of 6th Panzer Regiment, 3rd Panzer Division enter along the north side with half their MP spent

company 2 enters on turn 1:

 14
20L(4) -1/5
3

company 4 enters on turn 2:

 14
37L 3/8
2

company 8 enters on turn 3:

 14
37L 3/8
2

Elements of the 2nd (motorized) battalion 20th Infantry Division (see SSR 5) [ELR: 4]
enter along the north edge on/after turn 3 {SAN: 2}:

4-6-7
6

2-2-8
2

1-5
2

8-1
2

dm MTR
30mm

LMG
3-8

ATR
1-12

dm MTR
30mm

28
T7 21PP
6

30
T10 9PP
6

AT
M12
37L 10(9)
6

Scenario Design: Jean-Paul Gonçalves '93

SSR:

- EC are Moderate with no wind at start.
- The 47 AT may not be set up in a Trench. The dm 60* MTR and the HS must set up as passengers of the Laffly S20TL.
- Kindling is NA.
- Place overlays as follows: X7 on 16Y3, X18 on 16CC3-CC4, X9 on 16CC6, X11 on 16EE4-FF4, X12 on 16Z4-Z5 and X13 on 16DD5-EE6.
- The Opel Blitz's are actually Krupp Protze. Characteristics remain unchanged except: 15 PP, small target.

AFTERMATH: Disrupting the French positions in Orp-le-petit the first elements of 6th Panzer Regiment moved into Jandrain. Dragoons from the 1st Battalion from 11th RDP were fiercely resisting there. However it didn't take long for the stronghold to be encircled and Captain Laffargue prepared for a last stand at the village main square. At the same time the H39s came into play. It was a slaughter. The strict German discipline under fire allowed them to stop cold the counterattack. At 1415 the dragoons finally decided to withdraw under the cover of a handful of S-35s. But it was too late: twenty heavy tanks had the road to Jauche under their fire and the Somuas succumbed under a 4 to 1 superiority. With Jandrain lost a very important breach opened in the French defense system while the battle was just beginning.